

Mountain Goat Rules

Roster Notes

- All players must complete waiver to participate in the tournament.
- Players are not allowed to double roster unless communicated with tournament director and approved before the tournament starts. Teams found in violation of this rules, their games will be disqualified and deemed a loss. In the event the team in violation loses, the final score will remain. In the event the team in violation wins, score will reflect a 5-0 loss for team in violation.

Game Rules

Duration:

- Two, 22 minute halves. Two minute halftime. All games are running clock and will start and end on central horn under all circumstances. Exceptions will be made that involve serious medical attention.

Central Horn:

- A central horn sound will start game, horn will signal the start of halftime, horn will signal start of second half, a double-horn will signal the two minute warning in the second half, and a long horn will end game.

Pool Play:

- There is no OT in pool play games. Teams are awarded 5 points for W, 2 points for T, 0 points L.
- In playoff game, a four minute sudden death will ensue if games ends in tie. Teams will have 30 seconds to line up for OT faceoff.
- If no goals have been scored in sudden death OT, and 3 man plus goalie braveheart will determine winner. Penalties WILL be assessed as would usual during braveheart, including time served penalties will be served. No substitutions allowed in braveheart except for injury. One player (typically goalie) must stay back on defense.

Tie Breakers in Pool Play:

- 1) Points
- 2) Head to Head (Only if there is a two way tie. Not applicable for three way ties)
- 3) Goals Allowed
- 4) Goal Differential
- 5) Goals Scored
 - If three or more teams have the same point total, goals allowed will applied to determine seeding.

Tie Breakers Among Division (applicable when bracket is advanced among entire division)

1. Points
2. Pool Place
3. Goals Allowed
4. Goal Differential
5. Goals Scored

Timeouts:

- One 45 second timeout per game. No timeouts last two minutes of games. If timeout is underway during two minute warning, the timeout is over and play resumes. Penalty time stops during timeouts.

Penalty Time:

- Technical: Time and a half
- Personal: Time and a half
- Time starts when player takes knee in box and ref resumes play.

Faceoffs:

- To start game, halftime, and OT. If a team is down by more than seven goals, that team starts with possession after each goal scored until differential is less than seven.

Format:

- 2027/2028: 7v7 (1G, 2A, 2M, 2D)
- 2025/2026 and above: 10v10

Long Poles:

- 2027/2028: Two allowed. Length (47"–54")
- 2025/2026 and above: Four allowed. Length (52"–72")

Goalie Crease Time:

- 2027/2028: No counts
- 2026 and above: NFHS

Advancing:

- 2027/2028 : No counts
- 2026 and above: NFHS

Body Checks and One Hand Checks:

- 2027/2028: No body checking or hand checks
- 2025/2026: No one-handed checks. Only (1) downward check initiated below shoulders of both players (2) lift or poke below chest.
- 2023/2024: No one-handed checks

Over and Back:

- 2027/2028: Not enforced
- 2026 and above: Enforced

Weather Policy

- US Lax Events has the right to shorten games, finalize games due to future weather, reschedule games, and finish games before inclement weather arrives.
- Every attempt will be made to update cancellations on the Tourney Machine website.
- However, weather conditions can change rapidly and all teams should be prepared to play as soon as weather clears and fields are playable.
- If thunder or lightning is observed at any location, a triple horn will sound from Complex HQ and play will be suspended immediately.
- Players and fans will be required to leave the field. Play will be allowed to resume 30 minutes after the last sound of thunder or sight of lightning is observed, 3 short horns will sound to resume play.
- Once the first whistle has begun there will be no refunds for lost games that result from the weather. Once the first game of the tournament has begun (first whistle rule) no refunds of any kind will be issued.

Refund Policy

- If tournament is cancelled two (2) weeks or longer prior to the scheduled start of the tournament. Full refund less \$25 administration fee.
- If tournament is cancelled between one (1) week and the scheduled start of the tournament. Refund will be 75% of tournament fees paid.
- If team drops out two weeks or before the event starts, a full refund minus \$50 processing fee will be processed. Start time for each event is 7AM.
- If team drops out inside of two weeks of start of event, no refund will be processed.

Conduct Policy

- Only head coaches can address officials.
- Head coaches are responsible for their players, parents, and fans.
- US Lax Events has the right to remove any coach, player, or fan from the tournament.
- Poor sportsmanship, taunting, fighting or unsportsmanlike behavior will not be tolerated.
- Please instruct your parents not to come to the event HQ. Only coaches and directors should approach the HQ tent for problems or issues.